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```
var baseSortedIndex = require('./_baseSortedIndex'), eq = require('./eq'); /** * This method is like `_.indexOf` except that it performs a binary * search on a sorted `array`. * * @static * @memberOf _ * @since 4.0.0 * @category Array * @param {Array} array The array to inspect. * @param {*} value The value to search for. * @returns {number} Returns the index of the matched value, else `-1`. * @example * * _sortedIndexOf([4, 5, 5, 5, 6], 5); * // => 1 * / function sortedIndexof(array, value) { var length = array == null ? 0 : array.length; if (length) { var index = baseSortedIndex(array, value, true) - 1; if (eq(array[index], value)) { return index; } } return -1; } module.exports = sortedIndexof; Q: How to have both focus and exclusive focus in GTK+3 I'd like to have a titlebar with a button as the left gtk+ corner, the rest of the gtk+ window having a drop-down menu. So I set up an overlay window with a gtk_overlay_set_shadow_type. Now, I'd like to be able to focus the left gtk+ corner, and have the focus moved to the drop-down menu when it is opened. But this doesn't seem to work: it always focuses on the menu. I'm using an application wizard and that part of GTK+ is not all that well documented for me. The application code is pretty straight forward: main.c: /*! @file */ #include #include static void on_change_window_class (GObject *overlay, Gtk f678ea9f9e
```

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